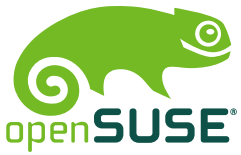
Porting applications to GNOME 3



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Outline

- Porting applications to GNOME 3
- What is GNOME
- GNOME 3
- Essential Steps
- Some Additional Steps
- Do not use deprecated libraries
- Make your GTK+2 application GTK+3 compliant
- Port your GTK+2 application to GTK+3
- Port your GTK+2 application to GTK+3 contd.
- Port your GTK+2 application to GTK+3 contd.
- Devhelp
- How to Port
- References

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What is GNOME

- complete desktop environments
- consist of a large number of tightly integrated yet still separate pieces of software
-

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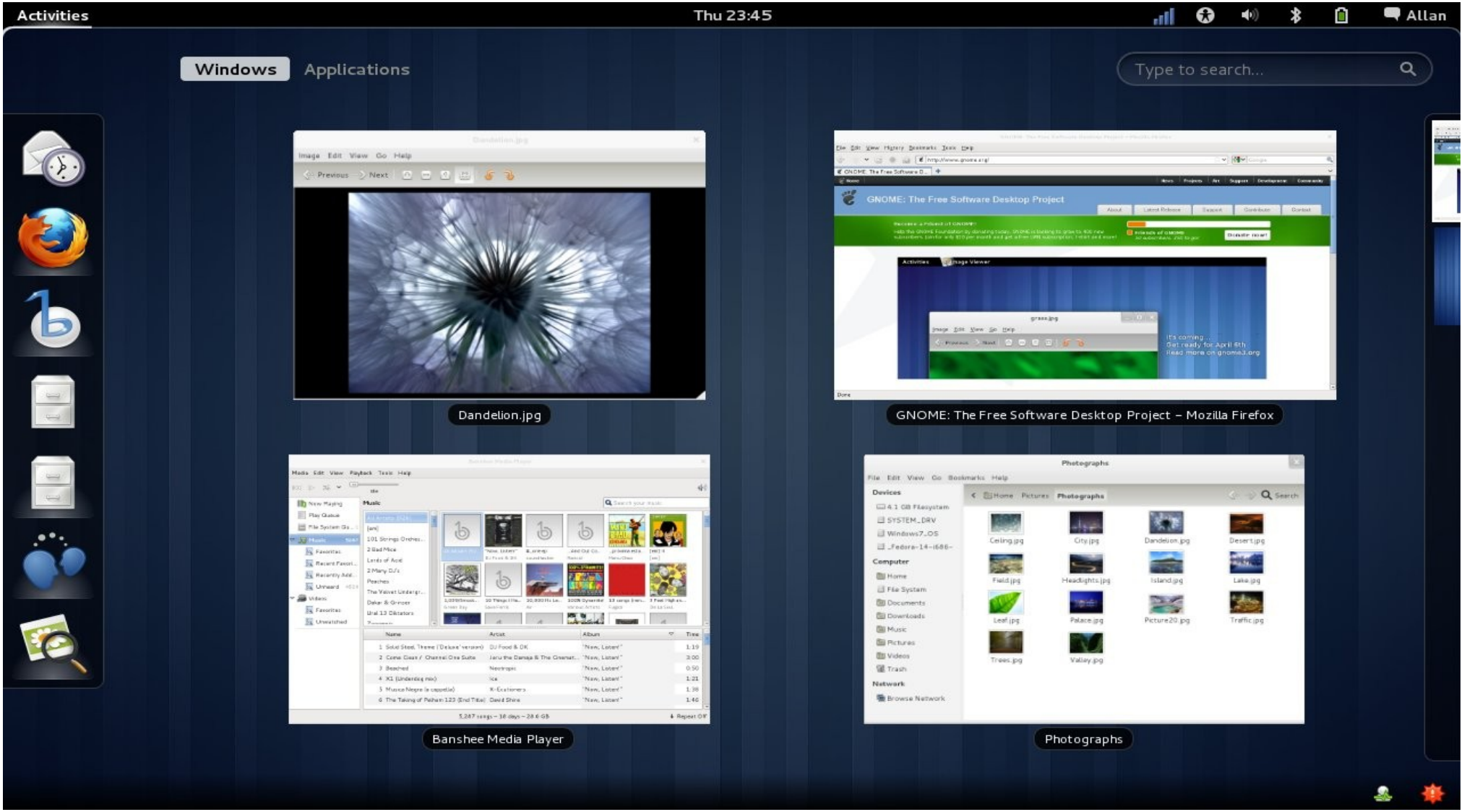
GNOME 3


Activities
Thu 23:45
Allan
Windows
Applications
Type to search...
Dandelion.jpg
GNOME: The Free Software Desktop Project – Mozilla Firefox
Banshee Media Player
Photographs

Essential Steps

- Do not use deprecated libraries
- Make your GTK+2 application GTK+3 compliant
- Port your GTK+2 application to GTK+3
- Fix your .desktop file
- Use -symbolic icons
- Include a high-resolution application icon.
  - Sizes covered should include 16x16, 22x22 (24x24), 32x32, 48x48 and 256x256

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Some Additional Steps

- Port your application to GtkApplication, particularly if you are using libunique.
- Use GSettings instead Gconf.
- Use GDBus instead dbus-glib.
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Do not use deprecated libraries

- libglade: Use GtkBuilder instead.
- libgnome, libgnomeui: use GTK+ features directly instead.
- gnome-vfs: use GIO instead.
- Bonobo: use GTK+ features and GDBus

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Make your GTK+2 application GTK+3 compliant

- Only use toplevel Glib / GTK+ headers:
- Do not use deprecated GLib / GTK+ symbols:
- Compile your app with -DGSEAL_ENABLE:
- Use Cairo instead deprecated GDK api

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Port your GTK+2 application to GTK+3

- Preparation in GTK+ 2.x
  - Do not include individual headers
  - Do not use deprecated symbols
  - Use accessor functions instead of direct access
  - Replace GDK_<keyname> with GDK_KEY_<keyname>
  - Use GIO for launching applications
  - Use cairo for drawing
-

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Port your GTK+2 application to GTK+3 contd.

- Changes that need to be done at the time of the switch
  - Replace size_request by get_preferred_width/height
  - Replace GdkRegion by cairo_region_t
  - Replace GdkPixmap by cairo surfaces
  - Replace GdkColormap by GdkVisual
  - GdkDrawable is gone
  - Event filtering
  - Backend-specific code
  - GtkPlug and GtkSocket
  - The GtkWidget::draw signal

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Port your GTK+2 application to GTK+3 contd.

- Changes that need to be done at the time of the switch
  - GtkProgressBar orientation
  - Check your expand and fill flags
  - Scrolling changes
  - GtkObject is gone
  - GtkEntryCompletion signal parameters
  - Resize grips
  - Prevent mixed linkage
  - Install GTK+ modules in the right place
  - Theming changes

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Devhelp

- API documentation browser for GTK+ and GNOME.
- If you use gtk-doc with your project, you can use Devhelp to browse the documentation.

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How to Port

- Go through Devhelp
- If docs are not yet updated ??
  - Go Through *'git commits'*
  - *Check for commits containing <deprecated api>*
  - *If above fails check for commits adding/removing strings <deprecated api>*

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References

- http://desktoplinux.com/files/misc/gnome3
- http://live.gnome.org/action/show/DevGno
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QUESTIONS????

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